

# Ease of use

In the context of the Intranet Compass we put emphasis on how easy and how fast people will be able to use the solution. For usability, [Wikipedia \(en\)](#) notes:

*Usability is the ease of use and learnability of a human-made object. The object of use can be a software application, website, book, tool, machine, process, or anything a human interacts with. A usability study may be conducted as a primary job function by a usability analyst or as a secondary job function by designers, technical writers, marketing personnel, and others. It is widely used in consumer electronics, communication, and knowledge transfer objects (such as a cookbook, a document or online help) and mechanical objects such as a door handle or a hammer.*

Please enable JavaScript to view the [comments powered by Disqus](#).